

Summary

Product Designer & Design Engineer with 5+ years delivering production-ready digital products, scalable Design Systems, and No-Code solutions across Fintech, Payments, and iGaming. Specialised in bridging high-fidelity UI/UX and front-end engineering via HTML/CSS, Webflow, and modern Vibe Coding workflows — integrating AI tools (Figma Make, Adobe Firefly, Claude) into design sprints to accelerate ideation, prototyping, and handoff.

Experience



Product Designer

BrainRocket - Hybrid

Jun 2024 - Aug 2025 Limassol - Cyprus

- Designed and iterated complex iGaming & Sports Betting interfaces, delivering user-centric layouts for high-traffic platforms.
- Built and maintained scalable Design Systems and UI layout refreshes, accelerating development handoffs and ensuring visual consistency.
- Led end-to-end design workflows — high-fidelity wireframing and interactive prototyping — to validate product features pre-production.



UI UX Designer

Web International Services - Hybrid

Feb 2022 - March 2023 Sliema - Malta

- Led multiple iGaming design projects, creating seamless mobile and desktop user experiences at scale.
- Spearheaded Design System development, wireframes, and prototypes to align stakeholder vision with user needs.
- Partnered with cross-functional teams across the full design lifecycle from concept through to production handoff



Freelance Web Designer / UI-UX Designer

Freelance - Remote

April 2021 - Present Remote

- Delivered end-to-end digital products for diverse clients — brand identity, high-fidelity UI for mobile and web apps.
- Implemented production websites with Webflow, WordPress, and Elementor; focused on performance and responsive design



Web Designer / UI-UX Designer

Andornet - On site

March 2021 - Dec 2021 Andorra la Vella - Andorra

- Delivered responsive web designs for desktop and mobile in Figma and Adobe XD.
- Implemented layouts directly in HTML/CSS, ensuring pixel-perfect translation from design to code.



Web design and Layout Internship

StarOfService - On site

Feb 2020 - Jan 2021 Barcelona - Spain

- Updated and improved website content using HTML, CSS, Adobe Photoshop, and Adobe XD.

Tools & Skills

Core Product Design Skills

- UI/UX Strategy
- High-Fidelity Prototyping
- Responsive Web Design
- Design Systems Architecture
- Atomic Design & Components
- User Research & Analysis
- Gamification & Behavioral Design
- HEART Framework (UX Metrics - ROI)
- Digital Project Management (Agile)

Design Engineering & No-Code (Vibe Coding)

- Design Engineering
- Webflow Development
- Technical Mediation
- Front-End Implementation (HTML/CSS)
- No-Code Solutions (WordPress, Elementor)
- White-label Architecture
- API & Data Visualization Design

Design Tool Stack

- Figma
- Sketch
- Protopie
- Adobe Creative Suite
- Invision
- Canva

Productivity & AI

- NanoBanana
- Figma Make
- Claude
- Gemini
- Slack
- Notion
- Stich
- Relume
- ChatGPT

Management

- Jira
- Microsoft Office
- Google Workspace

Analytics & Research

- UserTesting
- UserTesting
- Hotjar
- Google Analytics

Languages

Spanish Native

English Proficient

Education



Multimedia Design Degree

UOC - Universitat Oberta de Catalunya
2016 - 2020 | BCN, ESP

Focus on UI/UX analysis, interaction design, and responsive web methodologies.



ACTIC Accreditation

UOC - Universitat Oberta de Catalunya
2018 | BCN, ESP

ICT skills, agile methodology and digital project management.